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Frankfurt a. M., Germany

## Skills Summary

2D Animation  
Visual Development  
3D Lighting and Shading  
Compositing

Teamwork ability  
Production Management

## Software Skills

Adobe Photoshop - Advanced  
Adobe AfterEffects - Advanced  
Adobe Illustrator - Advanced  
Procreate - Advanced  
ToonBoom Harmony - Proficient  
Adobe Animate - Proficient  
Unity - Proficient  
Blender - Proficient

## Languages

Spanish - Native  
German - Native  
English - Fluent

## Special Interests

Cosplay  
Crafting  
Dancing

# Arianna Buscemi

## About me

Passionate 2D animator and visual development artist, Bachelor of Arts graduate from the University of Applied Sciences. Creative problem solver who has worked on several team projects, with experience working with customers orders and feedback.

## Work Experience

### BreakOut Escape Rooms

Dec 2025 - present  
Game Master

### Playlist4You Animation

Studio - Student Internship  
Oct 2024 - Feb 2025  
Compositing for 2D  
animated series

## Educational History

2021 - 2025

University of Applied  
Sciences, Hochschule  
Darmstadt Germany -  
Animation & Game

2019 - 2021

Gutenberg School, Frankfurt  
Germany  
Advanced technical college  
qualification  
(Fachhochschulreife)

## Courses

Volkhochschule Hochtaunus  
2024  
Perspective Drawing

2019

Meditative Drawing to music

### MTWerbetechnik Oberursel

#### Advertising Agency

Oct 2020 - Feb 2022

Design - Logos, Banners,  
Flyers, Business Cards

Aug 2019 - Apr 2020

School internship

2014 - 2019

Heinrich-von-Kleist School,  
Eschborn Germany

2011 - 2014

Primary School Weißkirchen,  
Oberursel Germany

2009 - 2011

Primary School Beariz, Spain

Januar 2026, 